150 - Intro to Computer Science
151 - Data Structures
210 - Computer Architecture
241 - Systems Programming
242 - Computer Networks
243 - Computer & Information Security
259 - Digital Animation
275 - Programming Abstractions
280 - Algorithms
311 - Database Systems
313 - Human Computer Interaction
321 - Mobile Applications
331 - Compilers
333 - Natural Language Processing
341 - Operating Systems
342 - Computer Networks
343 - Computer & Information Security
357 - Computer Graphics
361 - Game Design
364 - Artificial Intelligence
365 - Advanced Algorithms
374 - Machine Learning
383 - Theory of Computer Science

Notes:
* - (313) One of 241 or 275 is required
† - (342) 210 is recommended
‡ - (313) One of 241 or 280 is required
§ - (361) One of 241 or 280 is required
‡ - (374) MATH 220 is recommended

Last updated Sun Apr 10 2016